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# Ghost Imaging: From Quantum to Classical to Computational

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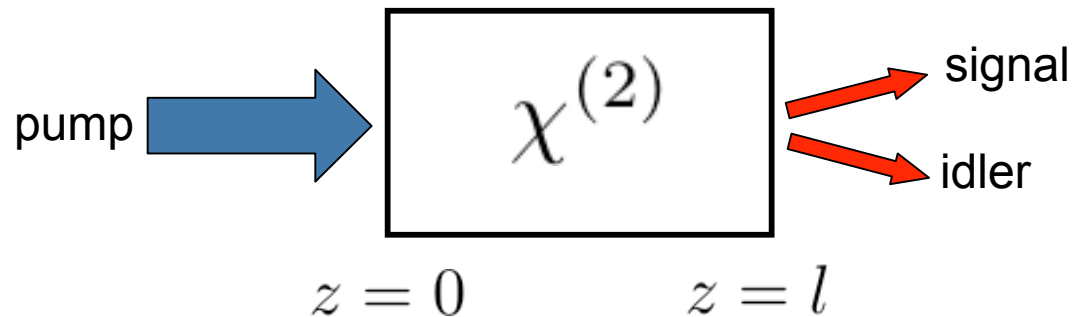
Optical and Quantum Communications Group

# The Truth about Ghost Imaging

- Biphoton ghost imaging
- Pseudo-thermal ghost imaging
- Unified Gaussian-state resolution and field-of-view analysis
- Signal-to-noise ratio behavior
- Spatial light modulator (SLM) ghost imaging
- Computational ghost imaging
- Potential for aberration immunity
- Discussion

## SPDC and the Biphoton State

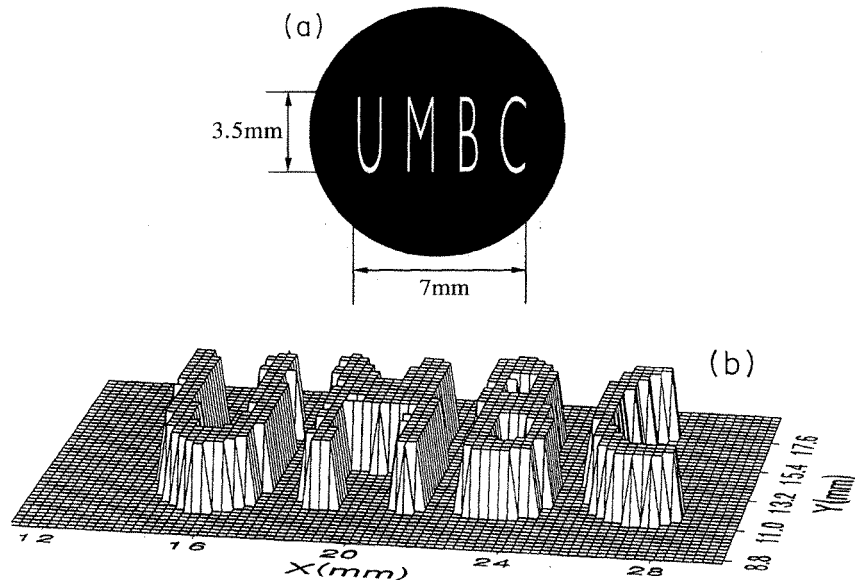
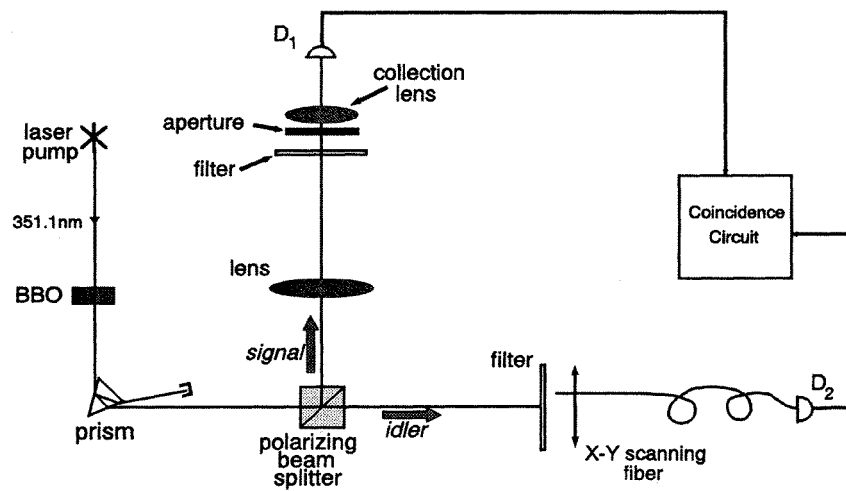
- Spontaneous parametric downconversion (SPDC)



- strong pump at frequency  $\omega_P$
- no input at signal frequency  $\omega_S$  or at idler frequency  $\omega_I$
- nonlinear mixing produces signal and idler outputs that are *entangled* in frequency and momentum
$$\omega_P = \omega_S + \omega_I \text{ and } \mathbf{k}_P = \mathbf{k}_S + \mathbf{k}_I$$
- with type-II phase matching signal and idler are orthogonally polarized
- at low flux these entangled outputs form a stream of biphotons

# Ghost Imaging in the Biphoton Limit

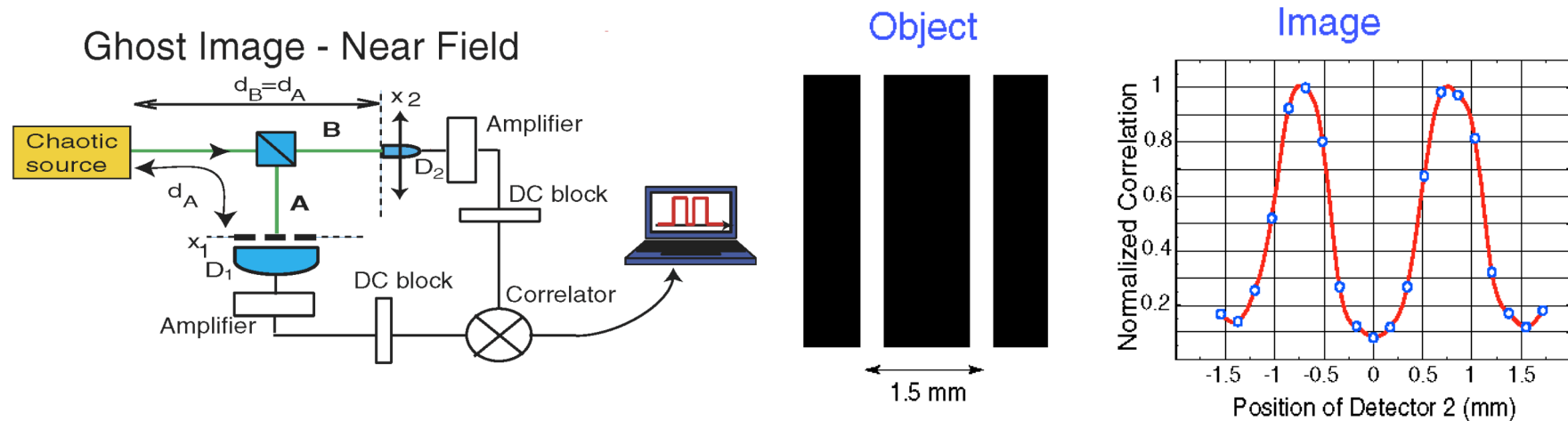
- Pittman *et al.* ghost imaged a transmission mask
  - used biphoton-state source and coincidence counting
  - it's a ghost image because the bucket detector has no spatial resolution and the object is not in the path of the pinhole detector
  - attributed this behavior to entanglement of signal and idler photons



Pittman *et al.*  
*Phys Rev A* 1995

# Pseudothermal Ghost Imaging

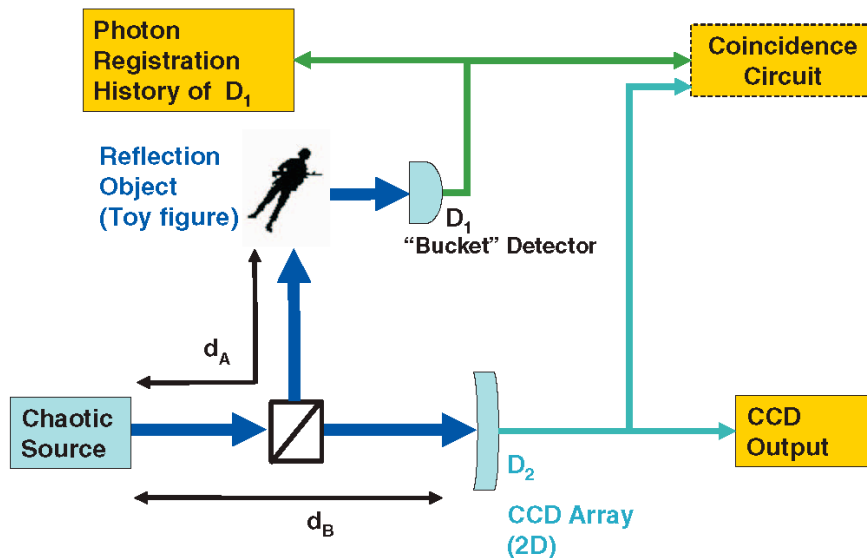
- Scarcelli *et al.* ghost imaged a transmission mask
  - used pseudothermal light and photocurrent correlation
  - it's a ghost image because the bucket detector has no spatial resolution and the object is not in the path of the pinhole detector
  - attributed this behavior to nonlocal two-photon interference



Scarcelli *et al.*  
*Phys Rev Lett* 2006

# The Toy Soldier

- Meyers *et al.* ghost imaged a toy soldier
  - used pseudothermal light and coincidence counting
  - it's a ghost image because the bucket detector has no spatial resolution and the object is not in the path of the CCD array
  - attributed this behavior to nonlocal two-photon interference



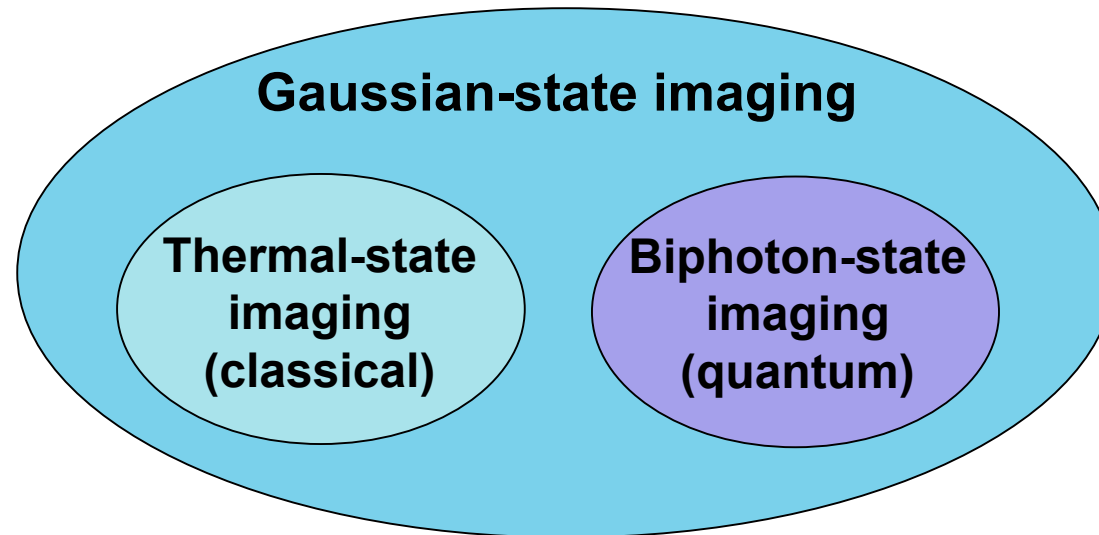
Meyers *et al.*  
*Phys Rev A* 2008



# Classical versus Quantum Imaging

- High-sensitivity photodetection is...
  - *always* quantum, because light is quantum mechanical and photodetection is a quantum measurement
- High-sensitivity photodetection performance may often be...
  - *calculated* semiclassically, by assuming light is classical and the electron charge is discrete, so that the noise behavior is Poisson shot noise plus classical-light excess noise
- Semiclassical theory is quantitatively correct...
  - when light is in a coherent state or a mixture thereof and standard photodetection (direct, homodyne, or heterodyne) is employed
- **Imaging performance is truly quantum *if*...**
  - **it cannot be explained by semiclassical theory**

# Unified Gaussian-State Framework



- Gaussian states include...
  - laser light, LED light, sunlight, i.e., “classical states”
  - low-flux biphoton output from SPDC, viz., a “quantum” state
- Gaussian states are...
  - characterized by their mean values and coherence functions
  - closed under linear transformations like free-space diffraction

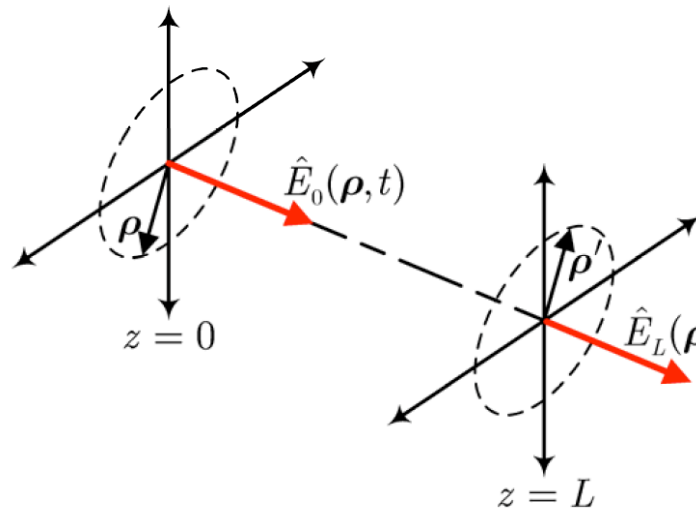


## Zero-Mean Gaussian States

- Positive-frequency, photon-units field operator:  $\hat{E}_z(\boldsymbol{\rho}, t)e^{ik_0z - i\omega_0t}$ 
  - paraxial,  $z$ -propagating
  - $[\hat{E}_z(\boldsymbol{\rho}_1, t_1), \hat{E}_z^\dagger(\boldsymbol{\rho}_2, t_2)] = \delta(\boldsymbol{\rho}_2 - \boldsymbol{\rho}_1)\delta(t_2 - t_1)$
- Zero-mean Gaussian state completely characterized by
  - phase-insensitive correlation function:  $\langle \hat{E}_z^\dagger(\boldsymbol{\rho}_1, t_1)\hat{E}_z(\boldsymbol{\rho}_2, t_2) \rangle$
  - phase-sensitive correlation function:  $\langle \hat{E}_z(\boldsymbol{\rho}_1, t_1)\hat{E}_z(\boldsymbol{\rho}_2, t_2) \rangle$
- *If*  $\langle \hat{E}_z(\boldsymbol{\rho}_1, t_1)\hat{E}_z(\boldsymbol{\rho}_2, t_2) \rangle = 0$ 
  - state is always classical (has proper  $P$ -representation)
  - laser light, LED light, thermal light
- *If*  $\langle \hat{E}_z(\boldsymbol{\rho}_1, t_1)\hat{E}_z(\boldsymbol{\rho}_2, t_2) \rangle \neq 0$ 
  - state may be classical or nonclassical
  - squeezed light, classical phase-sensitive light

# Quantum Huygens-Fresnel Principle Propagation

- Correlation propagation from  $z = 0$  to  $z = L$



Huygens-Fresnel principle

$$\hat{E}_L(\rho', t) = \int d\rho \hat{E}_0(\rho, t - L/c) \underbrace{\frac{\exp(ik_0|\rho' - \rho|^2/2L)}{i\lambda_0 L}}_{h_L(\rho' - \rho)}$$

$$\underbrace{\quad \rightarrow}_{K_L^{(p)}(\rho'_1, \rho'_2, \tau)} \equiv \langle \hat{E}_L(\rho'_1, t + \tau) \hat{E}_L(\rho'_2, t) \rangle$$

$$K_L^{(p)}(\rho'_1, \rho'_2, \tau) = \int \int d\rho_1 d\rho_2 K_0^{(p)}(\rho_1, \rho_2, \tau) h_L(\rho'_1 - \rho_1) h_L(\rho'_2 - \rho_2)$$

$$\underbrace{\quad \rightarrow}_{K_L^{(n)}(\rho'_1, \rho'_2, \tau)} \equiv \langle \hat{E}_L^\dagger(\rho'_1, t + \tau) \hat{E}_L(\rho'_2, t) \rangle$$

$$K_L^{(n)}(\rho'_1, \rho'_2, \tau) = \int \int d\rho_1 d\rho_2 K_0^{(n)}(\rho_1, \rho_2, \tau) h_L^*(\rho'_1 - \rho_1) h_L(\rho'_2 - \rho_2)$$

# Gaussian-State Correlation Functions

- Gaussian Schell-model phase-insensitive auto-correlation

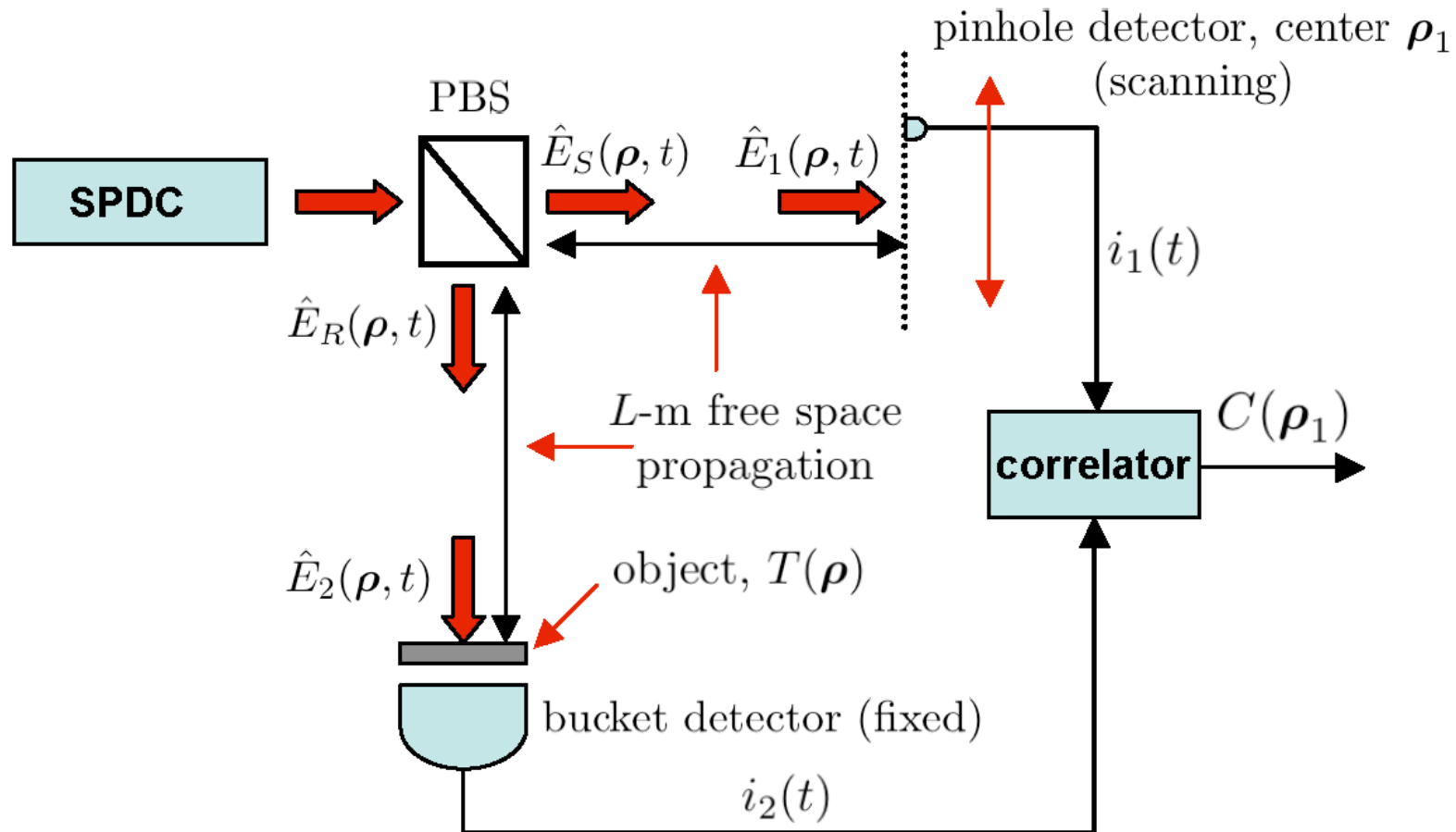
$$\langle \hat{E}_\ell^\dagger(\boldsymbol{\rho}_1, t_1) \hat{E}_\ell(\boldsymbol{\rho}_2, t_2) \rangle = \frac{2P}{\pi a_0^2} e^{-(|\boldsymbol{\rho}_1|^2 + |\boldsymbol{\rho}_2|^2)/a_0^2 - |\boldsymbol{\rho}_2 - \boldsymbol{\rho}_1|^2/2\rho_0^2} e^{-(t_2 - t_1)^2/2T_0^2}$$

$\ell = S, R$

photon flux      beam radius >> coherence length      coherence time

- Thermal (and pseudo-thermal) light
  - phase-insensitive cross-correlation = phase-insensitive auto-correlation
  - no phase-sensitive auto-correlation or cross-correlation
- Phase-sensitive light
  - no phase-insensitive cross-correlation
  - no phase-sensitive auto-correlation
  - maximum quantum phase-sensitive cross-correlation

# Biphoton Ghost Imaging



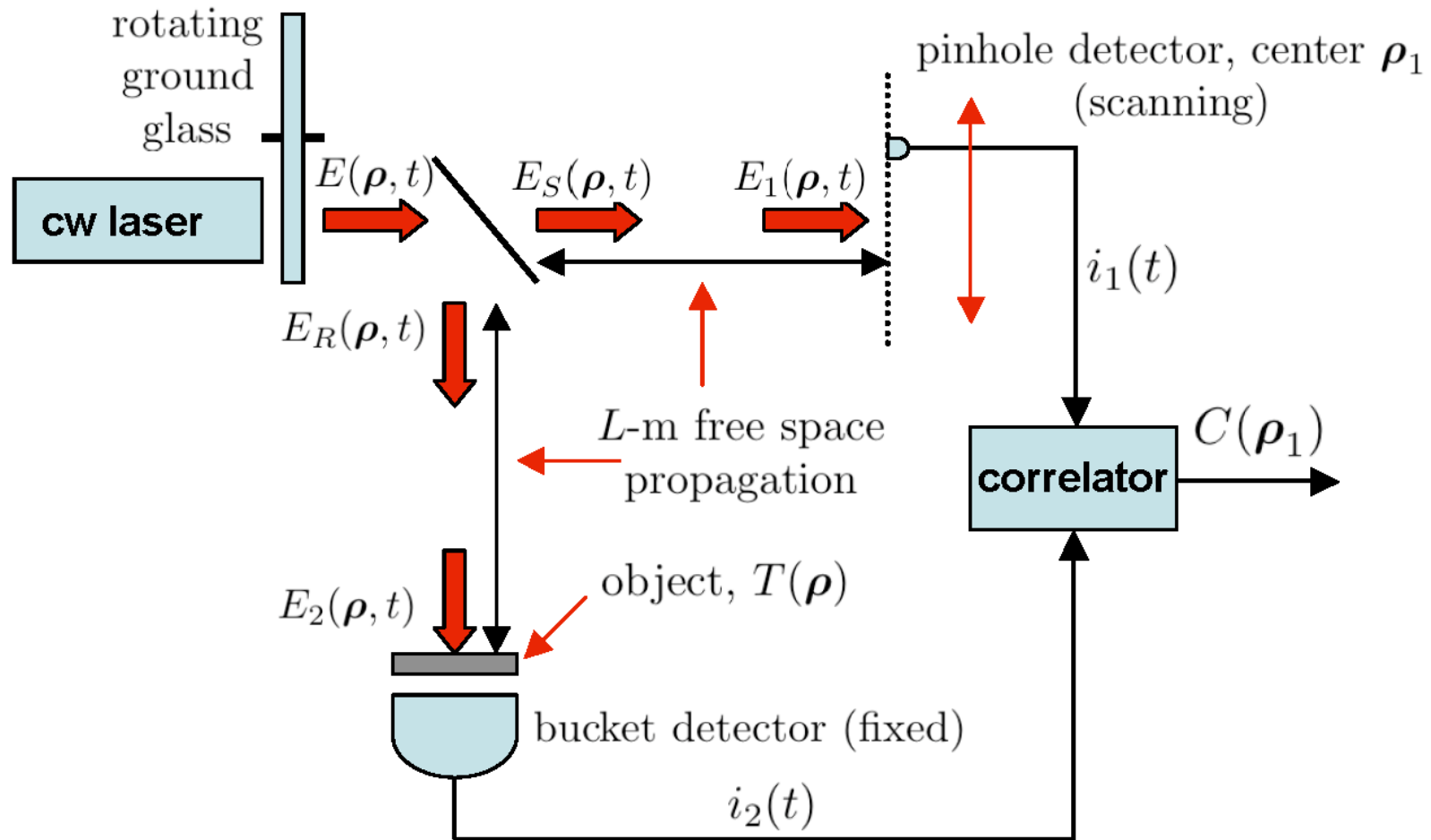
# Biophoton Ghost Imaging

- Assume Gaussian-Schell model source:  
photon flux  $P$ , intensity radius  $a_0$ , coherence radius  $\rho_0 \ll a_0$
- Assume far-field operation:  $k_0 a_0^2 / 2L \ll 1$
- Assume object lies within  $\sqrt{2}\lambda_0 L / \pi \rho_0$  field of view
- Photocurrent cross-correlation function

$$C(\boldsymbol{\rho}_1) = q^2 \eta_1 \eta_2 A_1 \left( \frac{2P}{\pi a_L^2} \right)^2 \left[ \int_{\mathcal{A}_2} d\boldsymbol{\rho} |T(\boldsymbol{\rho})|^2 + \sqrt{\frac{1}{8\pi}} \frac{a_0^2}{PT_0 \rho_0^2} \int_{\mathcal{A}_2} d\boldsymbol{\rho} e^{-|\boldsymbol{\rho}_1 + \boldsymbol{\rho}|^2 / \rho_L^2} |T(\boldsymbol{\rho})|^2 \right]$$

intensity radius  $a_L = \lambda_0 L / \pi \rho_0$ , coherence radius  $\rho_L = \lambda_0 L / \pi a_0$

# Pseudothermal Ghost Imaging



# Pseudothermal Ghost Imaging

- Assume Gaussian-Schell model source:  
photon flux  $P$ , intensity radius  $a_0$ , coherence radius  $\rho_0 \ll a_0$
- Assume far-field operation:  $k_0 a_0 \rho_0 / 2L \ll 1$
- Assume object lies within  $\lambda_0 L / \pi \rho_0$  field of view
- Photocurrent cross-correlation function

$$C(\boldsymbol{\rho}_1) = q^2 \eta_1 \eta_2 A_1 \left( \frac{2P}{\pi a_L^2} \right)^2 \left[ \int_{\mathcal{A}_2} d\boldsymbol{\rho} |T(\boldsymbol{\rho})|^2 + \int_{\mathcal{A}_2} d\boldsymbol{\rho} e^{-|\boldsymbol{\rho}_1 - \boldsymbol{\rho}|^2 / \rho_L^2} |T(\boldsymbol{\rho})|^2 \right]$$

intensity radius  $a_L = \lambda_0 L / \pi \rho_0$ , coherence radius  $\rho_L = \lambda_0 L / \pi a_0$

## Dual-Wavelength Operation

- Assume Gaussian-Schell model source  
photon flux  $P$ , intensity radius  $a_0$ , coherence radius  $\rho_0 \ll a_0$
- Use nondegenerate type-II SPDC  
signal frequency  $\omega_S$ , idler frequency  $\omega_I$
- Use unequal path lengths  
signal path length  $L_S$ , idler path length  $L_I$
- Assume far-field operation:  $k_S a_0^2 / 2L_S, k_I a_0^2 / 2L_I \ll 1$
- Image is focus when  $k_S / L_S = k_I / L_I$
- Spatial resolution set by  $\lambda_S L_S / \pi \rho_0 = \lambda_I L_I / \pi \rho_0$



## What about Signal-to-Noise Ratio?

- Source coherence time:  $T_0$
- Photodetector response time:  $T_d$
- Cross-correlation integration time:  $T_I$
- Broadband biphoton imaging:  $T_0 \ll T_d \ll T_I$

$$\text{SNR} \longrightarrow \frac{2\eta_1\eta_2 P T_I A_1}{\pi a_L^2} |T(\boldsymbol{\rho}_1)|^2 \text{ with increasing } P$$

but *only* in the biphoton limit

- Narrowband pseudo-thermal imaging:  $T_d \ll T_0 \ll T_I$

$$\text{SNR} \longrightarrow \sqrt{2\pi} \frac{T_I}{T_0} \frac{\rho_L^2}{A'_T} |T(\boldsymbol{\rho}_1)|^4 \text{ with increasing } P$$

$A'_T$  = effective area of object

Erkmen & Shapiro  
arXiv:0809.4167 [quant-ph]

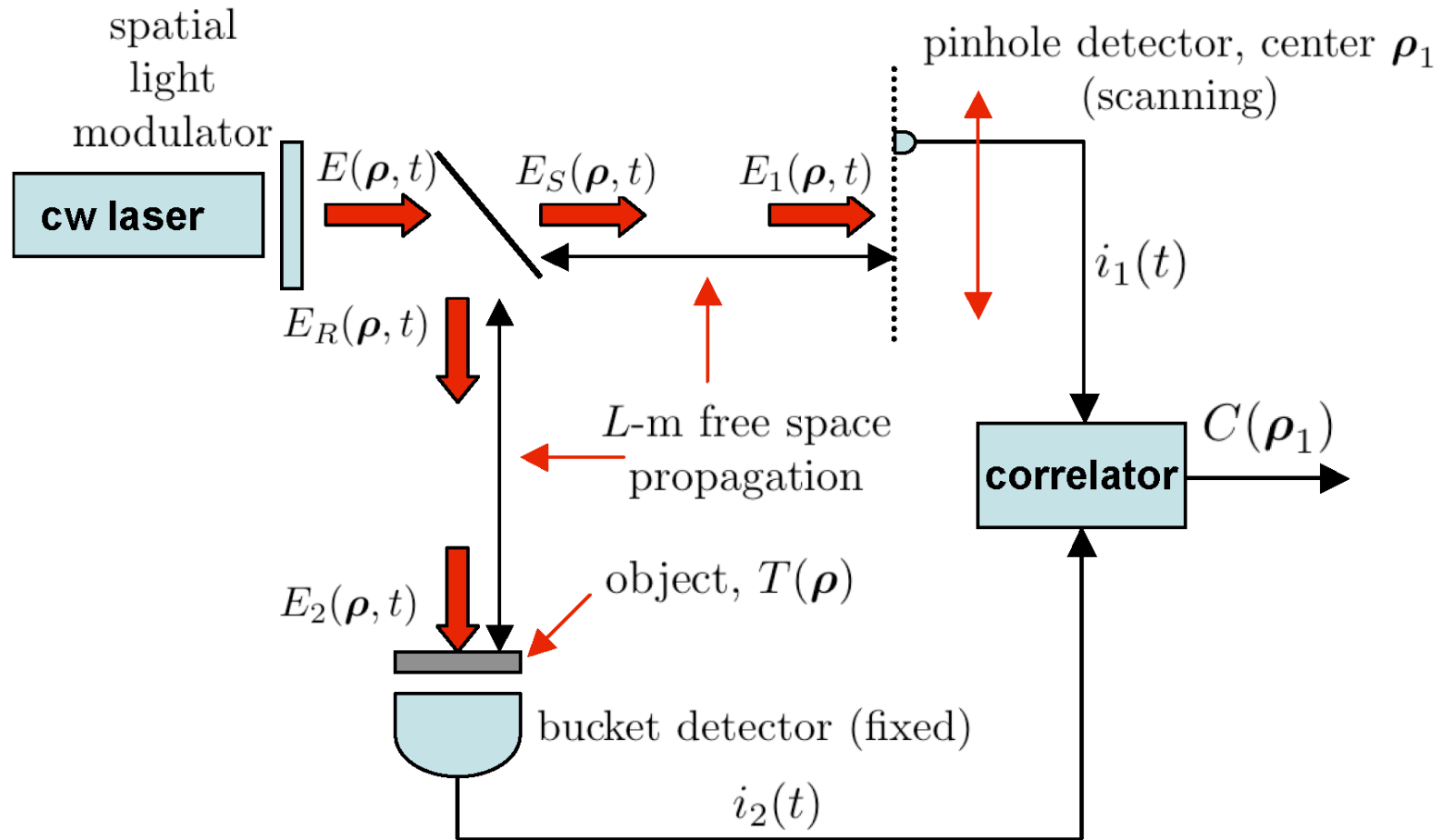
## What about Image Acquisition Time?

- Image acquisition time ( $T_I$ ) is the averaging time needed to achieve a target value for SNR
- Comparison between broadband biphoton source ( $T_I^{(q)}$ ) and narrowband pseudo-thermal source ( $T_I^{(c)}$ )

$$\frac{T_I^{(q)}}{T_I^{(c)}} = \frac{\sqrt{\pi^3/2}}{\eta_1 \eta_2 P^{(q)} T_0^{(c)}} \frac{a_L^2}{A'_T} \frac{\rho_L^2}{A_1} |T(\boldsymbol{\rho}_1)|^2$$

- Depending on parameter values, comparison may favor either source
- *BUT*, broadband biphoton source is extremely vulnerable to background light, whereas narrowband pseudo-thermal source is not

# Spatial Light Modulator Ghost Imaging



Shapiro, arXiv:0807.2614 [quant-ph]

# Spatial Light Modulator Ghost Imaging

- Assume SLM is  $(2M+1) \times (2M+1)$  array
  - $d \times d$  pixels, 100% fill factor,  $D = (2M+1)d$ ,  $M \gg 1$
- Apply random phase modulation to each pixel
- Measurement plane spatial correlation function

$$K'(\boldsymbol{\rho}_1, \boldsymbol{\rho}_2) = \frac{P}{2} \left( \frac{d^2}{D\lambda_0 L} \right)^2 e^{ik_0(|\boldsymbol{\rho}_2|^2 - |\boldsymbol{\rho}_1|^2)/2L}$$
$$\times \left( \prod_{u=x,y} \frac{\sin(k_0 du_1/2L)}{k_0 du_1/2L} \frac{\sin(k_0 du_2/2L)}{k_0 du_2/2L} \right)$$
$$\times \left( \prod_{u=x,y} \frac{\sin[k_0 D(u_1 - u_2)/2L]}{\sin[k_0 d(u_1 - u_2)/2L]} \right)$$

# Spatial Light Modulator Ghost Imaging

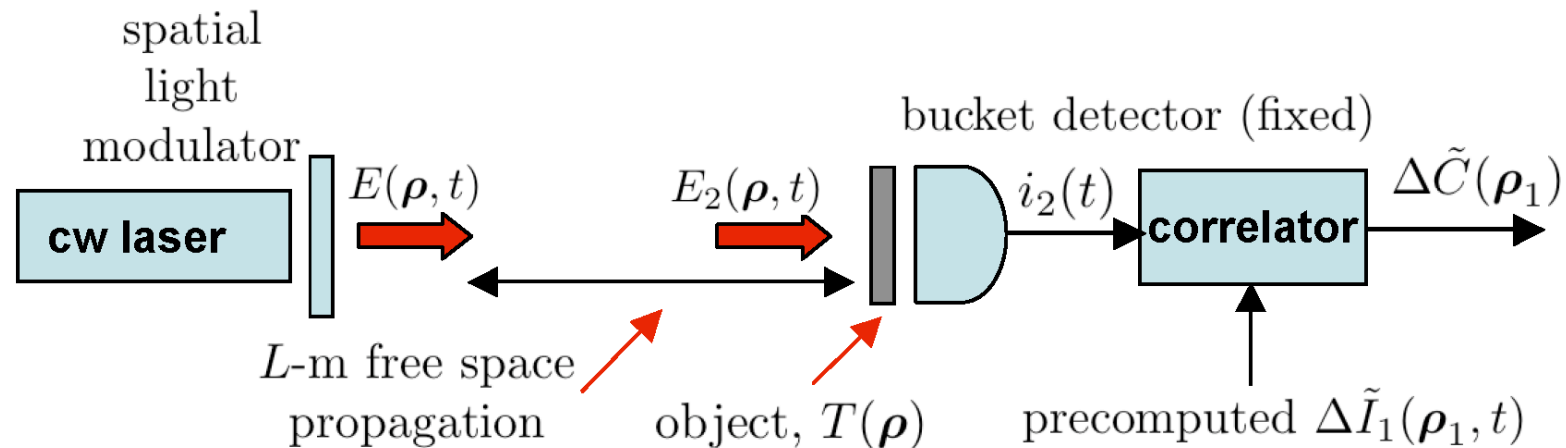
- Photocurrent cross-correlation function

$$C(\rho_1) = q^2 \eta_1 \eta_2 A_1 K'(\rho_1, \rho_1) \int_{\mathcal{A}_2} d\rho K'(\rho, \rho) |T(\rho)|^2 \\ + q^2 \eta_1 \eta_2 A_1 \int_{\mathcal{A}_2} d\rho |K'(\rho_1, \rho)|^2 |T(\rho)|^2$$

- Assume object lies within  $\lambda_0 L/d$  field of view
- Ghost image has spatial resolution  $\lambda_0 L/D$
- Featureless background can be eliminated
  - use DC block on either photodetector

# Computational Ghost Imaging

- Spatial light modulator ghost imaging can use deterministic phase modulation:
- Evaluate diffraction integral off-line in advance



- Obtain single-beam ghost image

field of view =  $\lambda_0 L/d$ , spatial resolution =  $\lambda_0 L/D$

Shapiro, arXiv:0807.2614 [quant-ph]

# Computational Ghost Imaging

- One light beam and one photodetector
  - *no* nonlocal two-photon interference can occur
- Depth of focus for range-spread reflectance

- pseudothermal case

$$|\Delta L|/L = 4L/k_0 a_0^2 \ll 1 \text{ in near field of cw laser}$$

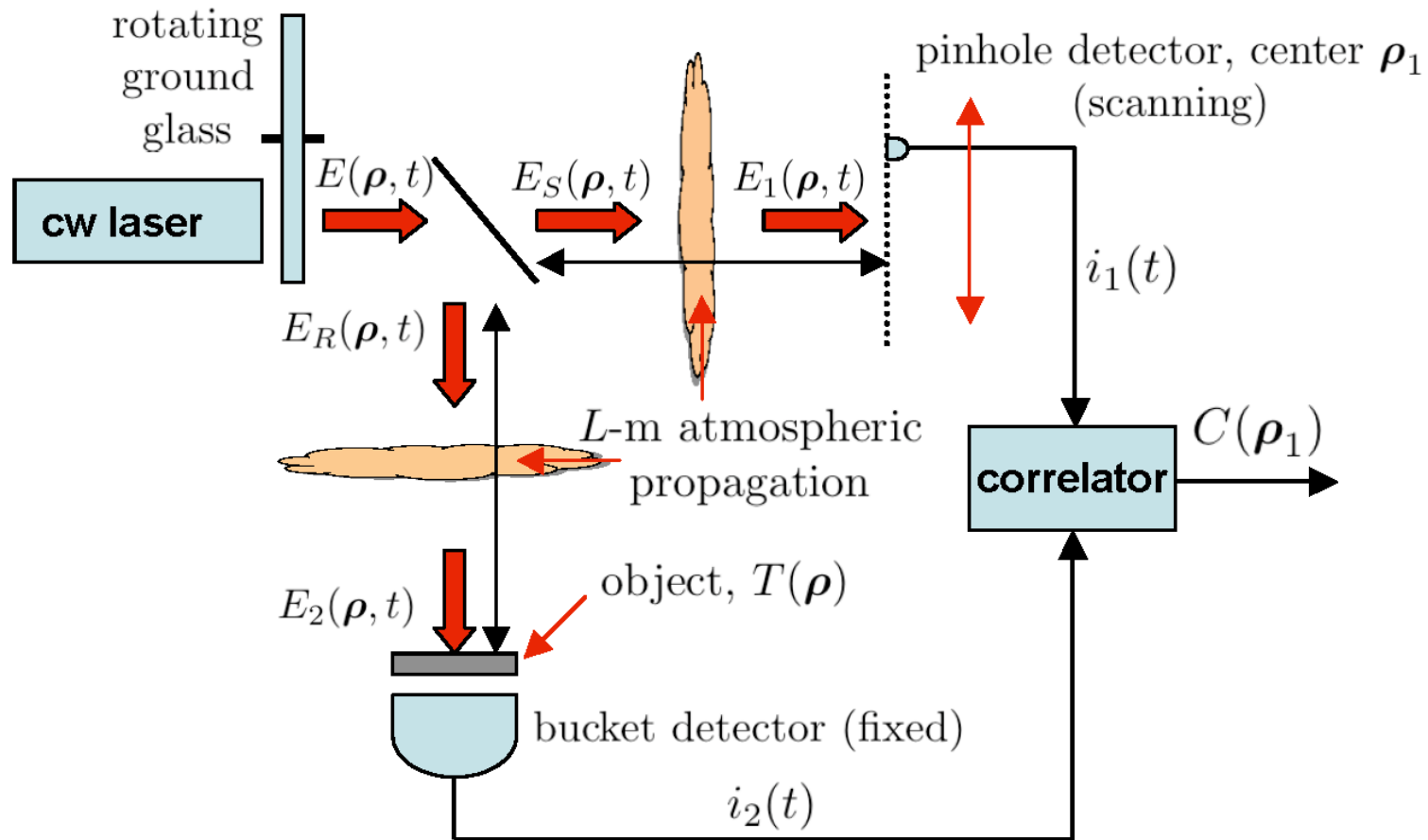
- each focal region must be imaged separately

- computational case

$$|\Delta L|/L \approx L/k_0 D^2 \ll 1 \text{ in near field of cw laser}$$

- many focal regions may be imaged at once

# What about Atmospheric Turbulence?



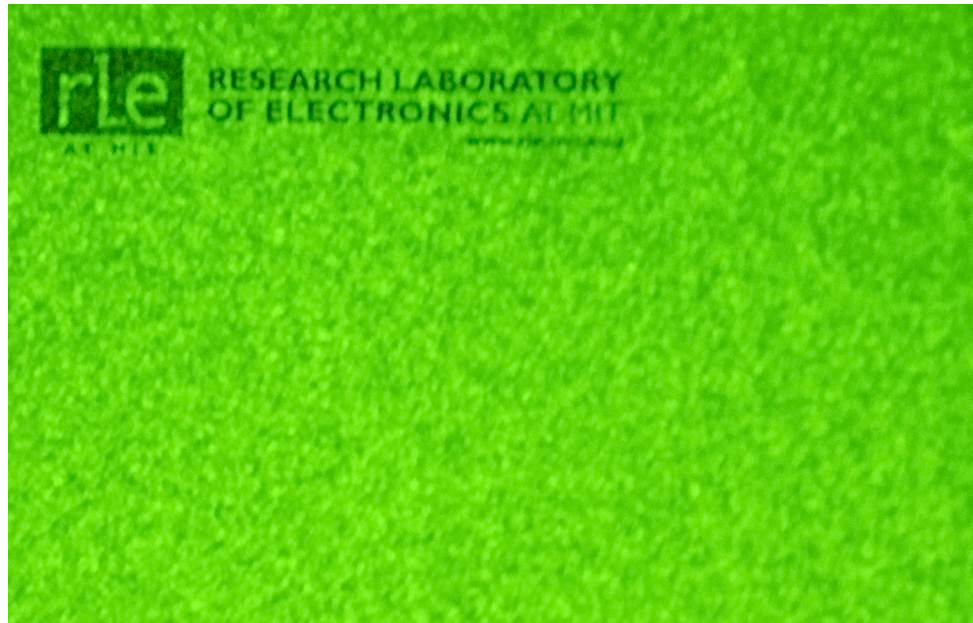


## Potential for Aberration Immunity

- Turbulence only between object and bucket
  - no loss of resolution
- Identical turbulence on both paths
  - no loss of resolution
- Statistically identical turbulence on both paths
  - resolution becomes turbulence limited
- Turbulence only between source and bucket
  - resolution becomes turbulence limited
- Turbulence only between source and pinhole detector
  - resolution becomes turbulence limited

## Discussion

- Partially coherent light creates speckle patterns
  - speckle size  $\sim$  wavelength  $\times$  path length/source size



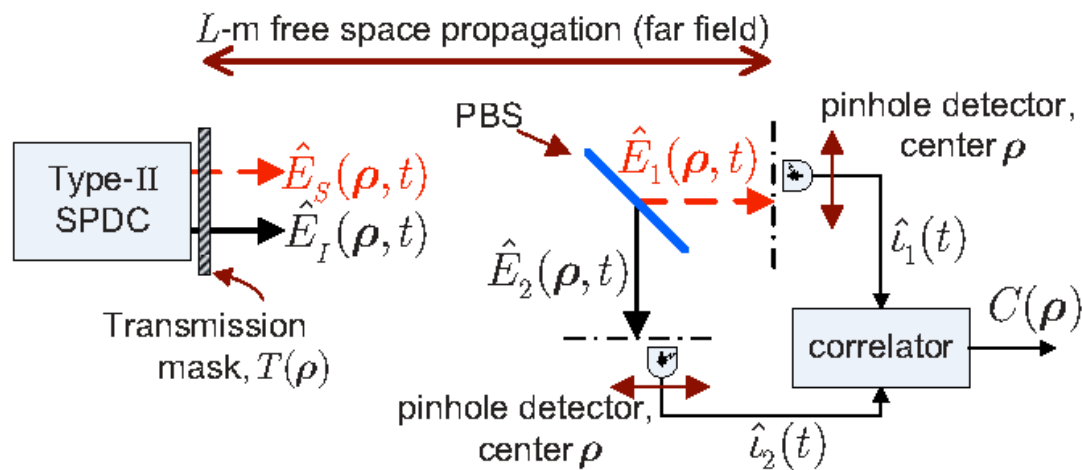
- Ghost imaging is speckle pattern cross correlation
  - high-resolution images require *very small* speckles

## Discussion

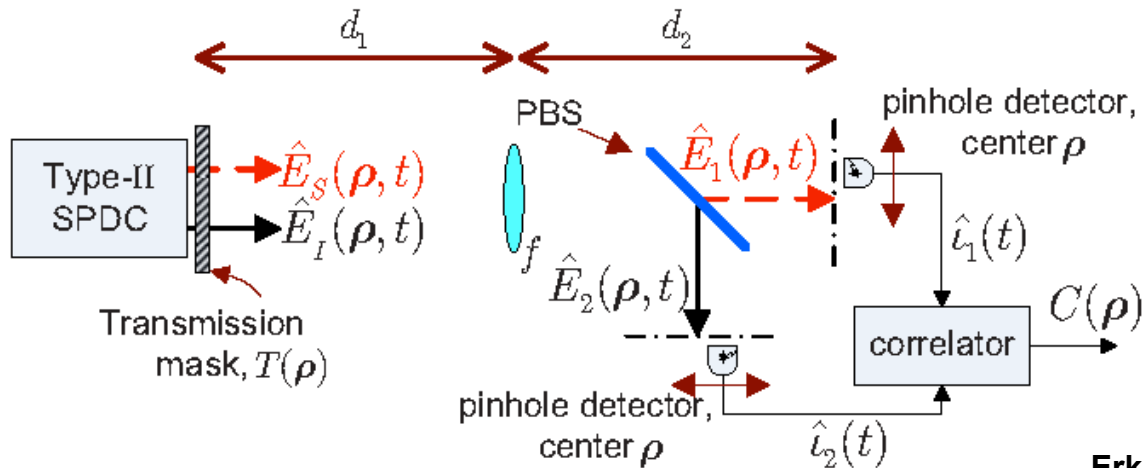
- **Active two-beam ghost imaging**
  - uses active illuminator to cast correlated speckle patterns
  - biphoton source: low brightness, low flux
  - pseudo-thermal source: high brightness, high flux
  - SLM source: controllable spatial coherence
- **Active single-beam ghost imaging**
  - uses precomputed high-resolution speckle pattern
  - only needs a bucket detector
  - can ghost image at wavelengths for which cameras unavailable
- **Passive ghost imaging**
  - uses natural-illumination speckle patterns
  - broadband operation yields very low image contrast
  - *passive imaging without beam splitter requires very large speckles*
- **Ghost imaging has limited potential for aberration immunity**

## Other Work...

- Far-field diffraction pattern imaging



- Two-photon imaging



Erkmen & Shapiro, *PRA* (2008)

## Future Work...

- Franco Wong will collaborate on experiments
- Two 512 x 512 SLMs have been purchased
- Quantitative ghost imaging experiments will be performed
- Will study field-of-view, resolution, and signal-to-noise ratio
- Will study classical phase-insensitive noise
- Will study classical phase-sensitive noise
- Will study nonclassical phase-sensitive noise